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| I:\Cross Gates Primary\Cross Gates Primary LOGO.jpg | **DT: Textiles - pouches** | | | **I:\Cross Gates Primary\Cross Gates Primary LOGO.jpg** |
| **Year Group: 2** | **Subject Focus: DT** | **Term: Spring 2** |
| **Key facts:**  Everyday objects can be made to move.  Mechanisms create moving objects.  Mechanisms can be found in everyday objects. | |  | **Key words:**   |  |  | | --- | --- | | criteria | A set of rules to help designers focus their ideas. | | evaluation | When you look at the good and bad points of something and see how you can improve it. | | input | The energy that is used to start something moving. | | linkage | Lengths of material that are joined together by pivots, so the links can move as part of a mechanism. | | mechanical | Something that can move because several pieces work together like a machine. | | mechanism | A collection of parts that work together to create a movement, eg. bicycle | | moving | Changing position. | | output | Output is the motion that happens as a result of starting the input. | | pivot | The central point, pin or shaft on which a mechanism turns or swings. | | wheel | A circular object that turns round. |   .  **Real life: End results!** | |